

PUTC(III)

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NAME

putc, putw, fcreat, fflush — buffered output

SYNOPSIS

```
mov $filename,r0  
jsr r5,fcreat; iobuf
```

```
fcreat(file, iobuf)  
char *file;  
struct buf *iobuf;
```

```
(put byte in r0)  
jsr r5,putc; iobuf
```

```
putc(c, iobuf)  
int c;  
struct buf *iobuf;
```

```
(put word in r0)  
jsr r5,putw; iobuf
```

```
putw(w, iobuf);  
int w;  
struct buf *iobuf;
```

```
jsr r5,flush; iobuf
```

```
fflush(iobuf)  
struct buf *iobuf;
```

DESCRIPTION

Fcreat creates the given file (mode 666) and sets up the buffer *iobuf* (size 518 bytes); *putc* and *putw* write a byte or word respectively onto the file; *fflush* forces the contents of the buffer to be written, but does not close the file. The structure of the buffer is:

```
struct buf {  
    int fildes; /* File descriptor */  
    int nunused; /* Remaining slots */  
    char *xfree; /* Ptr to next free slot */  
    char buff[512]; /* The buffer */  
};
```

Before terminating, a program should call *fflush* to force out the last of the output (*fflush* from C).

The user must supply *iobuf*, which should begin on a word boundary.

To write a new file using the same buffer, it suffices to call *fflush*, close the file, and call *fcreat* again.

SEE ALSO

creat (II), write (II), getc (III)

DIAGNOSTICS

Fcreat sets the error bit (c-bit) if the file creation failed (from C, returns -1). *putc* and *putw* return their character (word) argument. In all calls *errno* is set appropriately to 0 or to a system error number. See *intro* (II).